

# Cinematic Arts - Animation Course Plan

## Catalog Year 2019-2020

### Legend

\* Major Requirement

Must be taken to fulfill major requirements.

† Major Elective

Must be taken to fulfill major requirements, or replaced with an equivalent course.

‡ Gen-Ed Requirement

Must be taken to fulfill general education requirements.

§ Elective

Can be chosen from a selection of courses.

*See MyGFU for detailed academic requirements.*

### First Year

#### Fall Semester

History of U.S. Cinema (CINE 160) *	3 credits
Drawing I (ARTS 111) *	3 credits
Introduction to Communication (COMM 100) ‡	3 credits
Knowing & Being Known (LIBA 100) ‡	3 credits
I Believe (THEO 101) ‡	3 credits
<b>Semester Total</b>	<b>15 credits</b>
<b>Cumulative Total</b>	<b>15 credits</b>

#### Spring Semester

Introduction to Video Production (CINE 230) *	3 credits
Introduction to Animation (CINE 212) *	3 credits
Creative Suite I (ARTD 110) *	3 credits
Natural Science GE Requirement ‡	4 credits
I Believe (THEO 102) ‡	3 credits
<b>Semester Total</b>	<b>16 credits</b>
<b>Cumulative Total</b>	<b>31 credits</b>

## Second Year

### Fall Semester

Storyboarding & Concept Design (CINE 210) *	3 credits
Film Theory & Criticism (CINE 280) *	3 credits
Fine Arts GE Requirement or HUMA 290 (THEA 100 recommended - Acting I) ‡	3 credits
Math GE Requirement (Intro to Computer Science recommended - CSIS 201) ‡	3 credits
HIST, PSCI or INTL GE Requirement ‡	3 credits
Internships: Finding, Landing & Succeeding (CPAS 216 - optional/recommended) §	1 credits
<b>Semester Total</b>	<b>16 credits</b>
<b>Cumulative Total</b>	<b>47 credits</b>

### Spring Semester

2D Computer Animation (CINE 214) *	3 credits
Introduction to Audio (CINE 243) *	3 credits
Mass Media & Popular Culture (COMM 230) *	3 credits
Social Science GE Requirement ‡	3 credits
Electives §	3 credits
<b>Semester Total</b>	<b>15 credits</b>
<b>Cumulative Total</b>	<b>62 credits</b>

## Third Year

### Fall Semester

Scriptwriting for Media or Dramatic Scriptwriting (CINE 260 or CINE 320) *	3 credits
3D Computer Animation I (CINE 312) *	3 credits
Motion Graphics & Special Effects (CINE 363) *	3 credits
HUMA 205 or PHIL/LITR GE Requirement ‡	3 credits
Electives §	3 credits
<b>Semester Total</b>	<b>15 credits</b>
<b>Cumulative Total</b>	<b>77 credits</b>

### Spring Semester

3D Computer Animation II (CINE 410) *	3 credits
Intercultural GE Requirement ‡	3 credits
Lifelong Fitness (HHPA 120) ‡	2 credits
Electives §	9 credits
<b>Semester Total</b>	<b>17 credits</b>
<b>Cumulative Total</b>	<b>94 credits</b>

## Fourth Year

### Fall Semester

Senior Portfolio (CINE 490) *	1 credits
Internship (CINE 475) *	3 credits
BIBL/RELI GE Elective ‡	3 credits
Electives §	9 credits
<b>Semester Total</b>	<b>16 credits</b>
<b>Cumulative Total</b>	<b>110 credits</b>

### Spring Semester

Advanced Production Workshop (CINE 481) *	3 credits
Engaging Christ in Transition (LIBA 400) ‡	3 credits
Navigating College to Career (CPAS 318 - optional/recommended) §	1 credits
Electives §	9 credits
<b>Semester Total</b>	<b>16 credits</b>
<b>Cumulative Total</b>	<b>126 credits</b>

## Notes

Math requirement may be waived with a math SAT score of 620 or higher.

Students may earn up to 15 semester hours from the Australia Studies Center or the ORU Media Technology Summer Institute in lieu of the CINE Major Electives.